



Politecnico  
di Torino

Introduzione alle Applicazioni Web

# CSS

Juan Pablo Sáenz

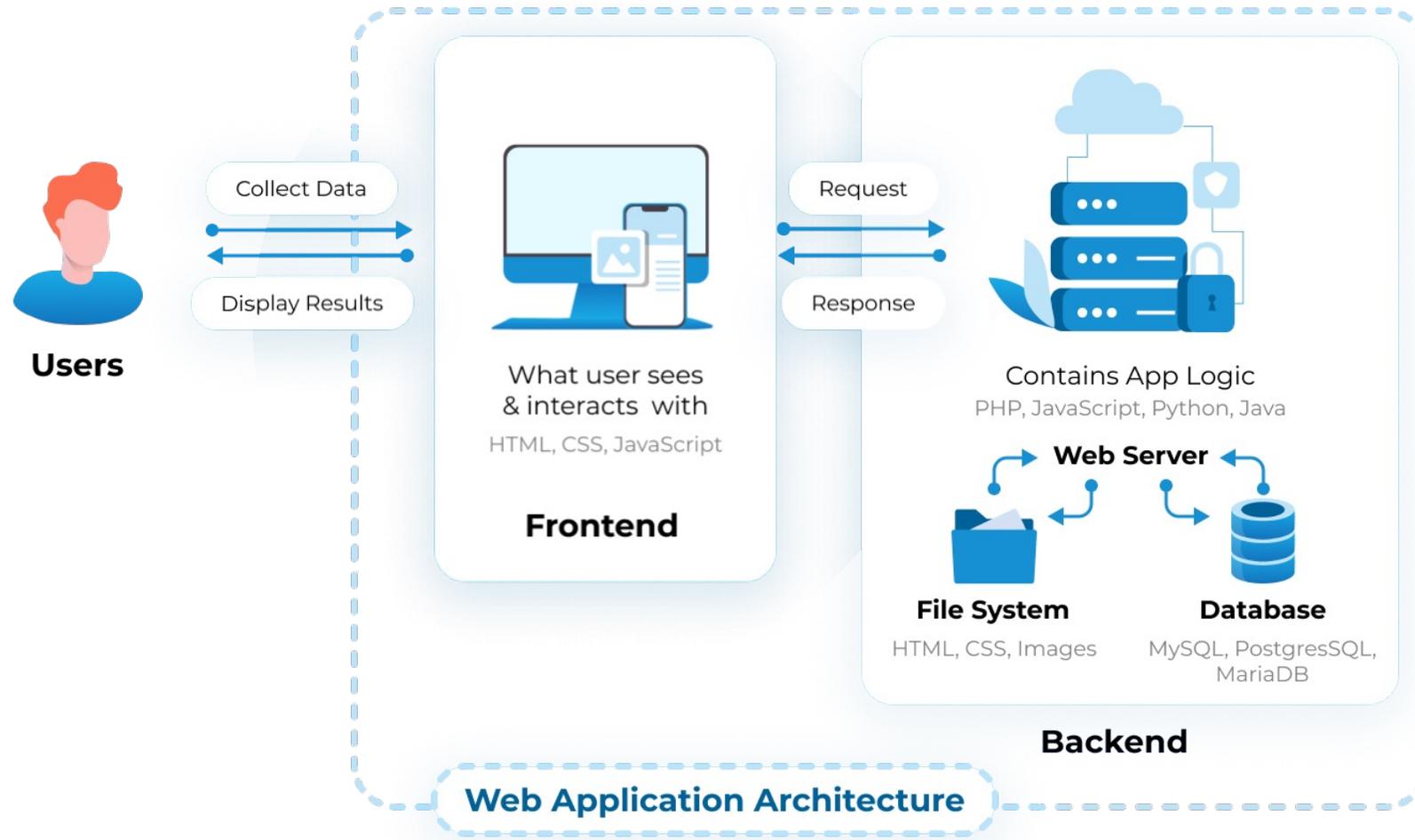


# Goals

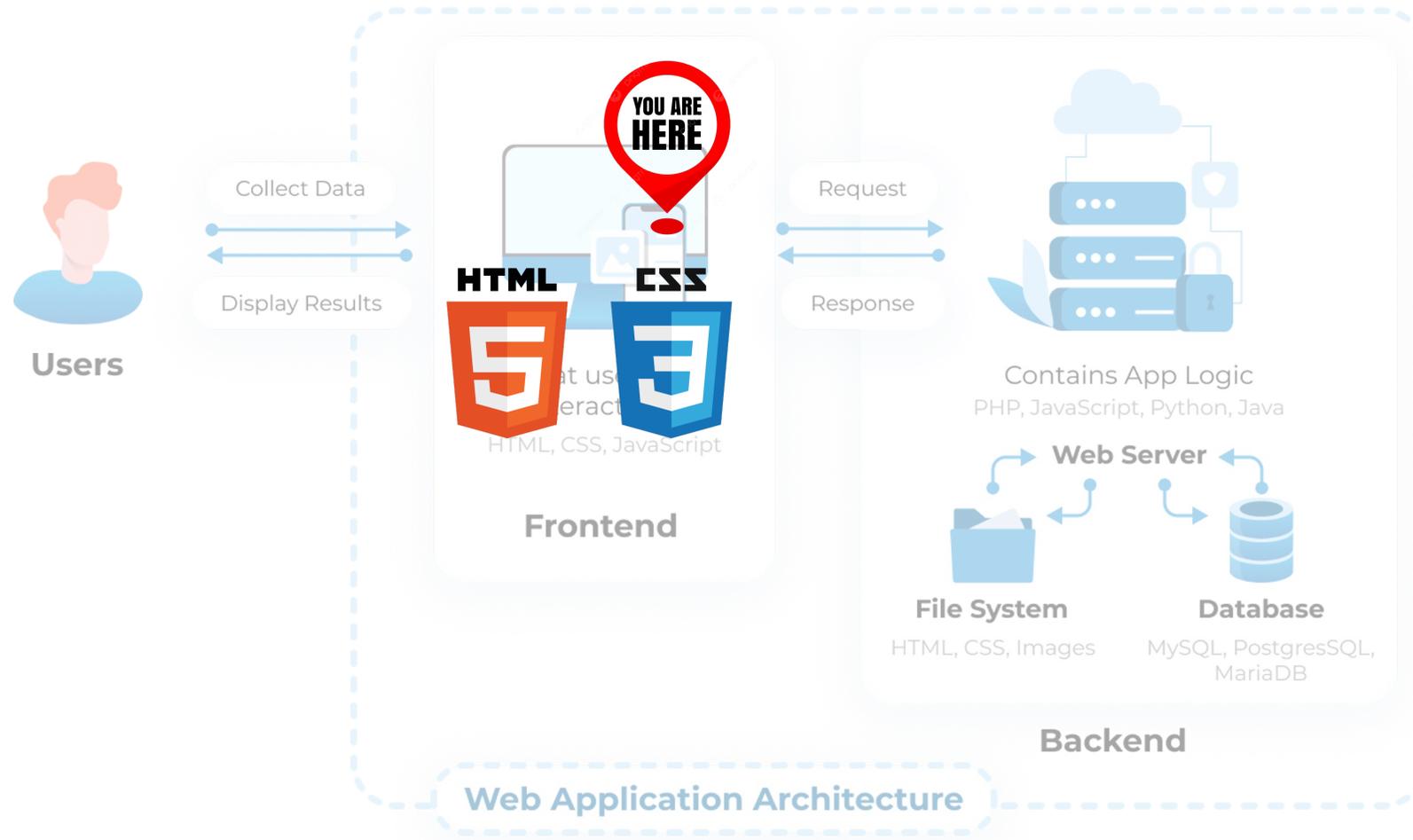
---

- Style web content to enhance **visual presentation**.
- Understand the fundamentals of **Cascading Style Sheets (CSS)**
- Explore key CSS concepts and **best practices**
- **Apply CSS** effectively on web pages

# 📌 CSS: where are we?



# 📍 CSS: where are we?



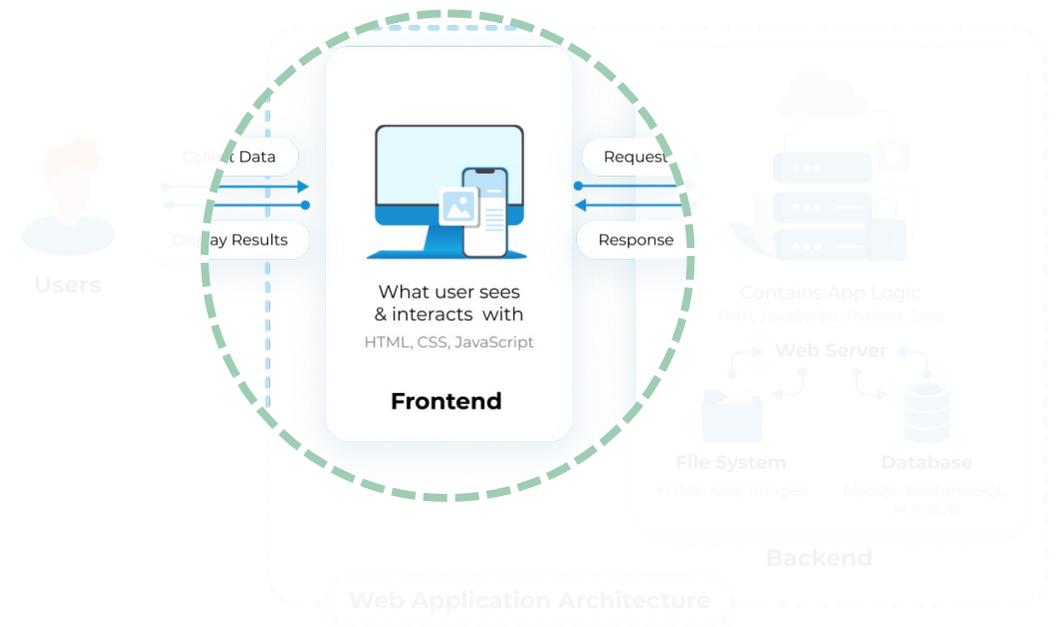


# Web architecture components: Frontend

**Frontend:** what the user sees and interacts with

Languages:

- **HTML:** a markup language used to **structure content on the web**. It defines elements like headings, paragraphs, images, and links.
- **CSS:** a style sheet language used to **control the presentation of HTML elements**, such as colors, fonts, and layouts.
- **JavaScript:** a programming language used to **add interactivity and dynamic behavior** to web pages.



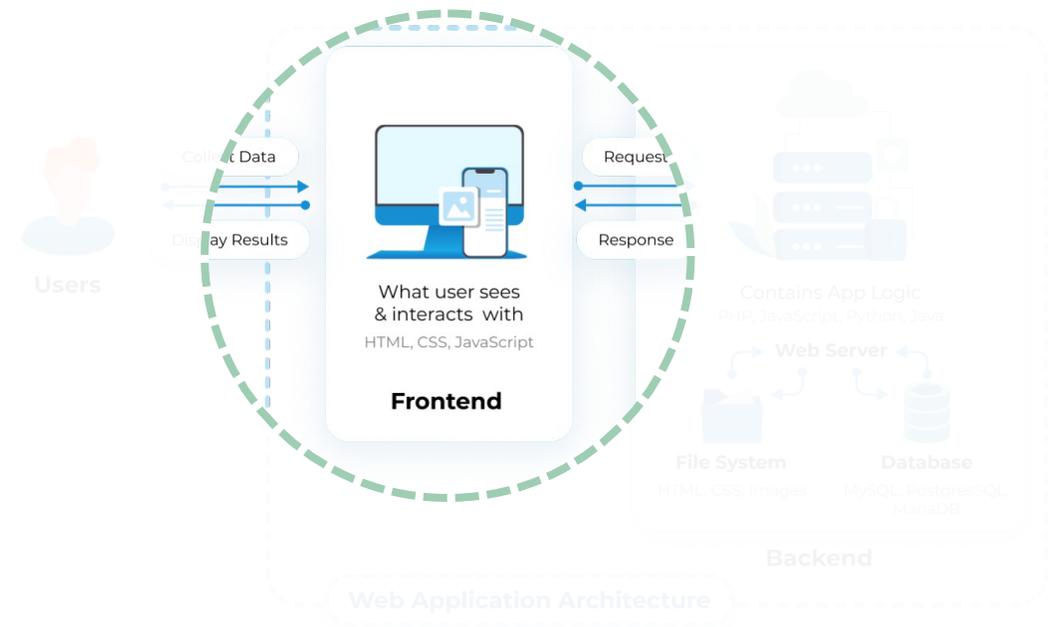


# Web architecture components: Frontend

**Frontend:** what the user sees and interacts with

Applications:

- **Browser:** an application that **retrieves, interprets, and displays web content**, including HTML, CSS, and JavaScript.



# CSS Syntax

---

- CSS **uses rules** to style HTML elements.
- A rule defines a **visual property** for one or more **elements**.
- Each rule consists of a **selector** and **declarations** (styles).

**selector**

p

**declaration**

{ color:blue; }

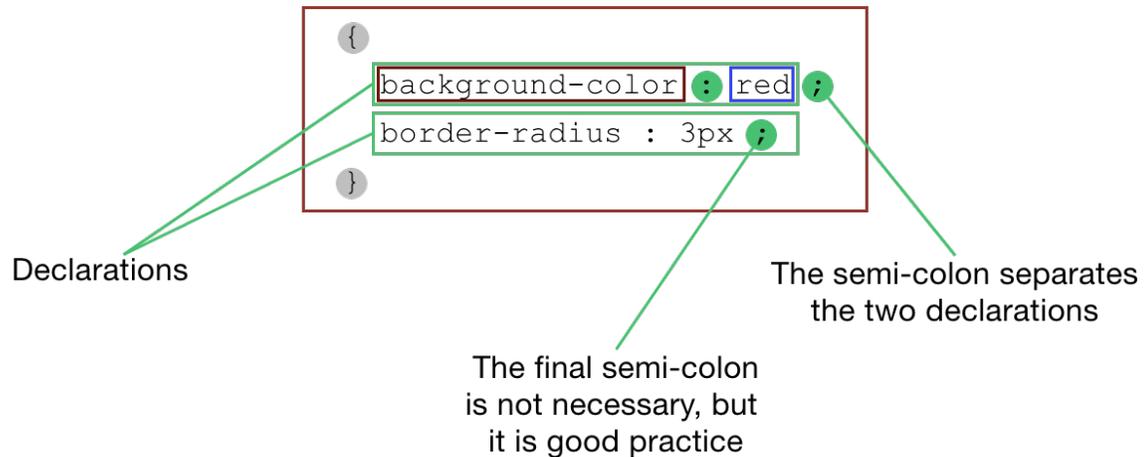
↑  
property

↑  
value

<https://devdojo.com/guide/css/syntax>

# CSS Syntax

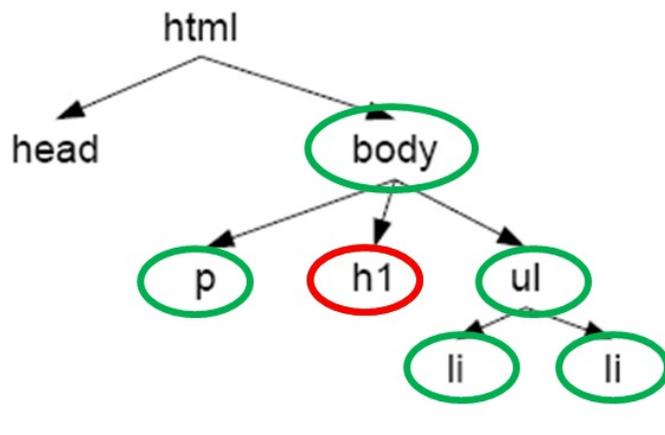
- CSS **uses rules** to style HTML elements.
- A rule defines a **visual property** for one or more **elements**.
- Each rule consists of a **selector** and **declarations** (styles).



```
header, p.intro {  
    background-color: red;  
    border-radius: 3px;  
}
```

# CSS Syntax

- HTML documents have a **tree structure**.
- **Styles are inherited** along the tree.
- When rules conflict, the **most specific** one takes **precedence**.



```
body {  
  color: green  
}  
  
h1 {  
  color: red  
}
```

# CSS Properties

---

- Animation Properties
- Background Properties
- Border Properties
- Color Properties
- Dimension Properties
- Generated Content Properties
- Flexible Box Layout
- Font Properties
- List Properties
- Margin Properties
- Multi-column Layout Properties
- Outline Properties
- Padding Properties
- Print Properties
- Table Properties
- Text Properties
- Transform Properties
- Transitions Properties
- Visual formatting Properties

# CSS Properties

---



The **MDN Web Docs** site provides information about Open Web technologies, including **HTML**, **CSS**, and APIs for both Web sites and progressive web apps.

- <https://developer.mozilla.org/en-US/docs/Web/CSS/Reference>

# CSS Units

---

There are two types of length units

- **Absolute** (fixed)

The most common fixed unit is **pixel** (also pt, pc, in, cm, mm).

⚠️ They are **relative** to the **viewing device** 😬.

- **Relative**

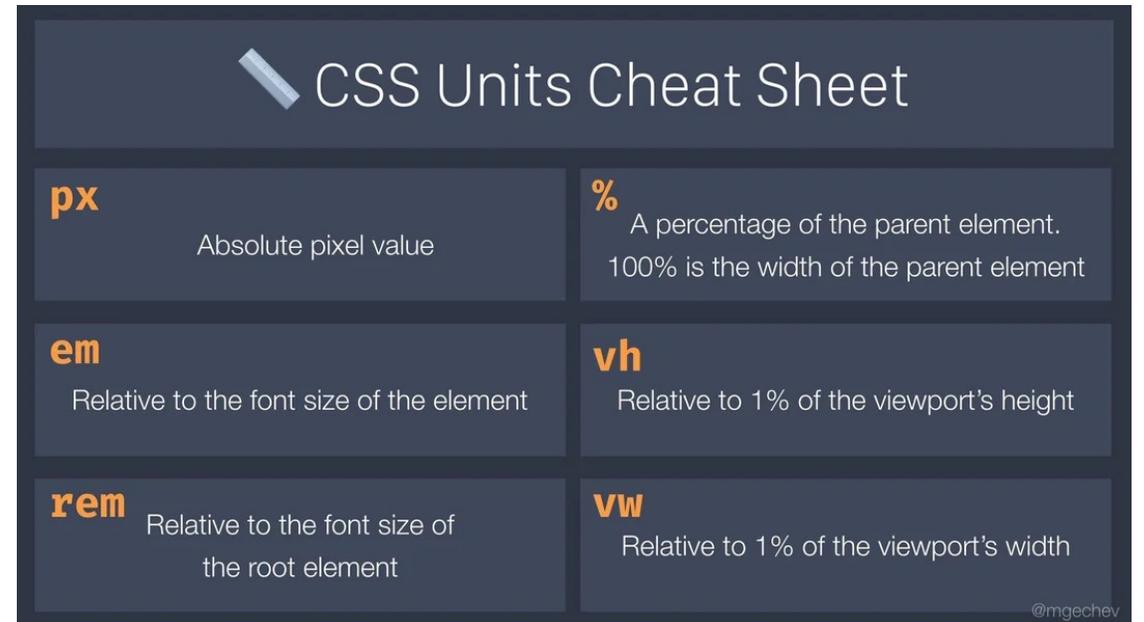
```
header {  
  width: 1000px;  
}
```

# CSS Units

---

## Relative

- **em**: relative to the **font size** of the element. 2em means 2 times the **font size** of the **current element**.
- **rem**: relative to the **font size** of the **root element** of the HTML page (<html>).
- **vw**: relative to **1%** of the **width** of the **viewport**.
- **vh**: relative to **1%** of the **height** of the **viewport**.
- **%**: **percentage** relative to the **parent element**.



A dark-themed graphic titled "CSS Units Cheat Sheet" with a pencil icon. It contains a table of CSS units and their descriptions.

CSS Units Cheat Sheet	
<b>px</b> Absolute pixel value	<b>%</b> A percentage of the parent element. 100% is the width of the parent element
<b>em</b> Relative to the font size of the element	<b>vh</b> Relative to 1% of the viewport's height
<b>rem</b> Relative to the font size of the root element	<b>vw</b> Relative to 1% of the viewport's width

@mgechev

@mgechev

# CSS Units

## Relative

- **em**: relative to the **font size** of the element. 2em means 2 times the **font size** of the **current element**.
- **rem**: relative to the **font size** of the **root element** of the HTML page (<html>).
- **vw**: relative to **1%** of the **width** of the **viewport**.
- **vh**: relative to **1%** of the **height** of the **viewport**.
- **%**: **percentage** relative to the **parent element**.

JULIA EVANS  
@b0rk

## CSS units

CSS has 2 kinds of units:  
absolute & relative

absolute: px, pt, pc,  
in, cm, mm

relative: em, rem,  
vw, vh, %

**rem**

the root element's  
font size

1rem is the same  
everywhere in the  
document. rem is a  
good unit for setting  
font sizes!

**em**

the current element's  
font size



these 2 elements  
have different  
values of 1em

0 is the same  
in all units

```
.btn {  
  margin: 0;  
}
```

also, 0 is different from none.  
border: 0 sets the border width  
and border: none sets the style

1 inch = 96 px

on a screen, 1 CSS "inch"  
isn't really an inch, and  
1 CSS "pixel" isn't really  
a screen pixel.  
look up "device pixel  
ratio" for more.

rem & em help with  
accessibility

```
.modal {  
  width: 20rem;  
}
```

this scales nicely if the user  
increases their browser's  
default font size

# CSS Units

---

## Suggestions:

- Prefer **relative units** over absolute ones when possible.
- **rem** is nowadays preferred over **em**.

# CSS Selectors

---

Patterns for **selecting elements** to style.

There are three main types of **selectors** and two **'pseudo-selectors'**.

**1. Element** selector: element

```
/* Element selector: used to apply  
the same style to all instances of  
a specific element in a document */
```

```
header {  
  width: 1000px;  
}
```

@mgchev

# CSS Selectors

---

Patterns for **selecting elements** to style.

There are three main types of **selectors** and two 'pseudo-selectors'.

## 2. **Class** selector: `.class`

```
/* Class selector: apply the same style to  
all elements belonging to a specific class  
*/
```

```
.bluetext {  
  color: blue;  
}
```

```
<body>  
  <h1>Hola amigos cómo están</h1>  
  <p class="bluetext">IAW</p>  
  <p>Esto es un <a href="demo.html">link</a>  
  </p>  
</body>
```

# CSS Selectors

---

Patterns for **selecting elements** to style.

There are three main types of **selectors** and two **'pseudo-selectors'**.

## 3. ID selector: #id

```
/* ID selector: apply a style to a
specific element in the document */
```

```
#greetings {
  color: gray;
}
```

```
<body>
  <h1 id="greetings">Hola amigos cómo están
  </h1>
  <p class="bluetext">IAW</p>
  <p class="bluetext">Esto es un <a
href="demo.html">link</a>
  </p>
</body>
```

# CSS Selectors

---

Patterns for **selecting elements** to style.

There are three main types of **selectors** and two **'pseudo-selectors'**.

## 4. **Attribute** selector: [name=val]

```
/* The element has an href attribute */  
a[href] {}  
  
/* The element has this exact href attribute value */  
a[href="https://www.polito.it/didattica"] {}  
  
/* The href attribute value includes the string .com  
*/  
a[href*=".it"] {}  
  
/* The href value starts with the string https: */  
a[href^="https:"] {}  
  
/* The href value ends with the string /dev-tips */  
a[href$="/didattica"] {}
```

# CSS Selectors

---

Patterns for **selecting elements** to style.

There are three main types of **selectors** and two **'pseudo-selectors'**.

## 5. Pseudo selector: :something

Used to style an element based on something other than the structure of the document.

```
/* Makes all unvisited links blue */
a:link {color:blue;}

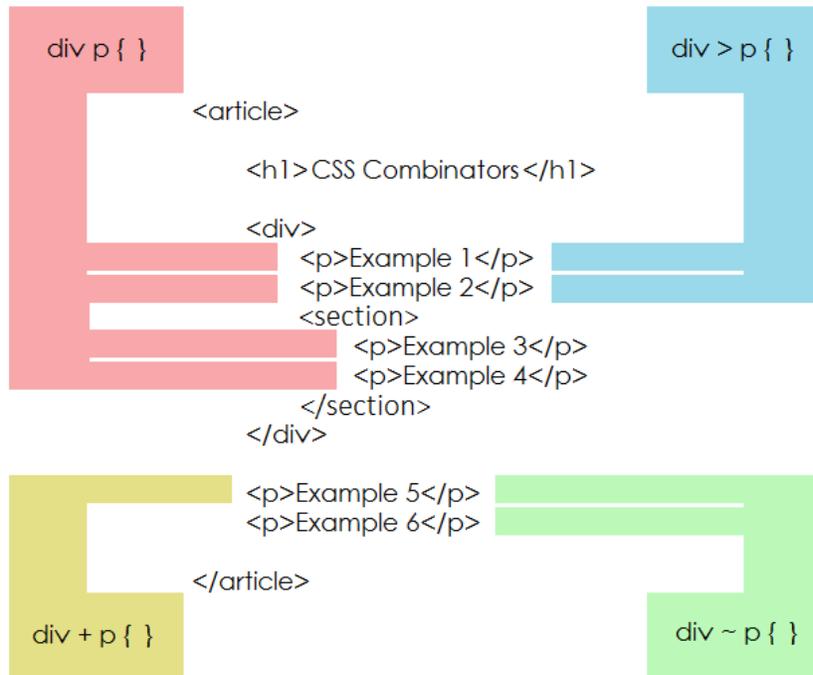
/* Makes all visited links green */
a:visited {color:green;}

/* Makes links red when hovered or activated */
a:hover, a:active {color:red;}

/* Makes table rows red when hovered over */
tr:hover {background-color: red;}

/* Makes input elements yellow when focus is applied
*/
input:focus {background-color:yellow;}
```

# CSS Combinators



```
/* Selects all <div> elements and all <p> elements */  
div, p { }
```

```
/* Selects all <p> elements inside <div> elements */  
div p { }
```

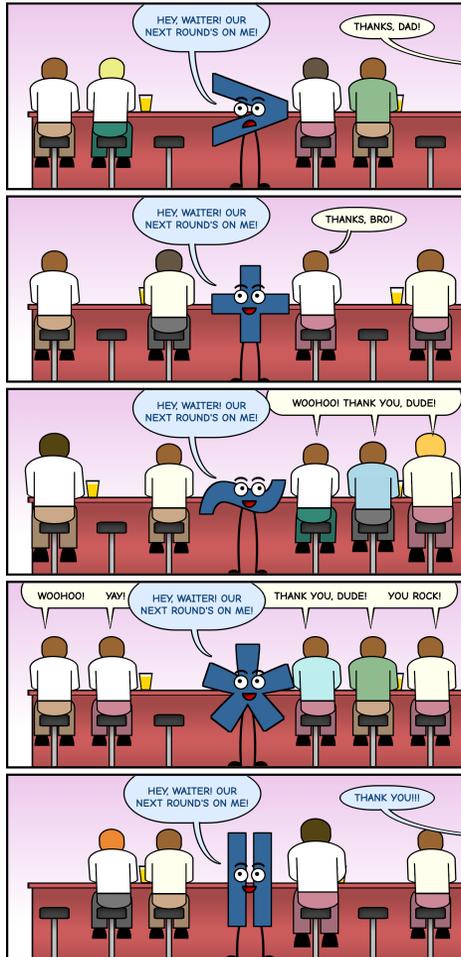
```
/* Selects every <p> element that are direct children  
of a <div> element */  
div > p { }
```

```
/* Selects the first <p> element that is placed  
immediately after <div> elements */  
div + p { }
```

```
/* Selects all <ul> elements that are preceded by a  
<p> element */  
p ~ ul { }
```

<https://guinatal.github.io/understanding-css-combinators/>

# CSS Combinators



<https://alvaromontoro.com/blog/68005/fun-with-css-combinators>

```
/* Selects all <div> elements and all <p> elements */  
div, p {}
```

```
/* Selects all <p> elements inside <div> elements */  
div p {}
```

```
/* Selects every <p> element that are direct children  
of a <div> element */  
div > p {}
```

```
/* Selects the first <p> element that is placed  
immediately after <div> elements */  
div + p {}
```

```
/* Selects all <ul> elements that are preceded by a  
<p> element */  
p ~ ul {}
```

# CSS: Display property

---

- Controls element display (**block** or **inline**)
- Changing an inline element to block, or vice versa, helps **adjust page layout**.

 We'll see an example of how to use it!

```
li {display: inline;}  
span {display: block;}
```

# CSS: Display property

---

The property **display** allows to hide an element, too.

- The element will be hidden, and the page will be displayed **as if the element is not there**.

The property **visibility** also can hide an element, but the element will **still take up the same space** as before.

- The element will be hidden, but still affects the layout.

```
h1.hidden {  
    display: none;  
}
```

```
h1.hidden {  
    visibility: hidden;  
}
```

# Applying CSS

---

You can **apply CSS styles to an HTML document** in three main ways:

## 1. **Inline** CSS 🦴 ❌:

Add the **style** attribute directly to an element

## 2. **Internal** CSS:

Use a **<style>** block inside the **<head>** section of the HTML file

## 3. **External** CSS:

Link to an **external .css file** using **<link>** in the **<head>**.

```
<p style="color: blue; font-size:
16px;">
  Hello, world!
</p>
```

# Applying CSS

---

You can **apply CSS styles to an HTML document** in three main ways:

## 1. Inline CSS:

Add the **style** attribute directly to an element

## 2. Internal CSS:

Use a **<style>** block inside the **<head>** section of the HTML file

## 3. External CSS:

Link to an **external .css file** using **<link>** in the **<head>**.

```
<head>
  <style>
    p {
      color: blue;
      font-size: 16px;
    }
  </style>
</head>
```

# Applying CSS

---

You can **apply CSS styles to an HTML document** in three main ways:

## 1. Inline CSS:

Add the **style** attribute directly to an element

## 2. Internal CSS:

Use a **<style>** block inside the **<head>** section of the HTML file

## 3. External CSS 🙌🟢:

Link to an **external .css file** using **<link>** in the **<head>**.

```
<head>
  <link rel="stylesheet" href="styles.css">
</head>
```

```
/* styles.css */
p {
  color: blue;
  font-size: 16px;
}
```

# Applying CSS

---

 **Best Practice:**

Use **external CSS** for better **maintainability** and **reusability!** 

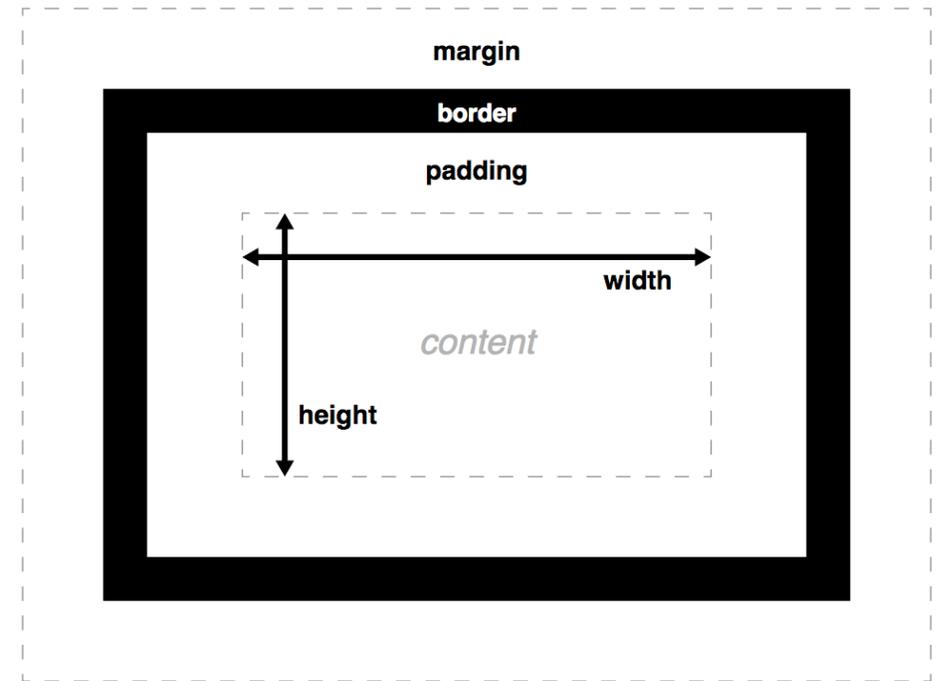
# Let's see it in practice

---

# CSS Box model

---

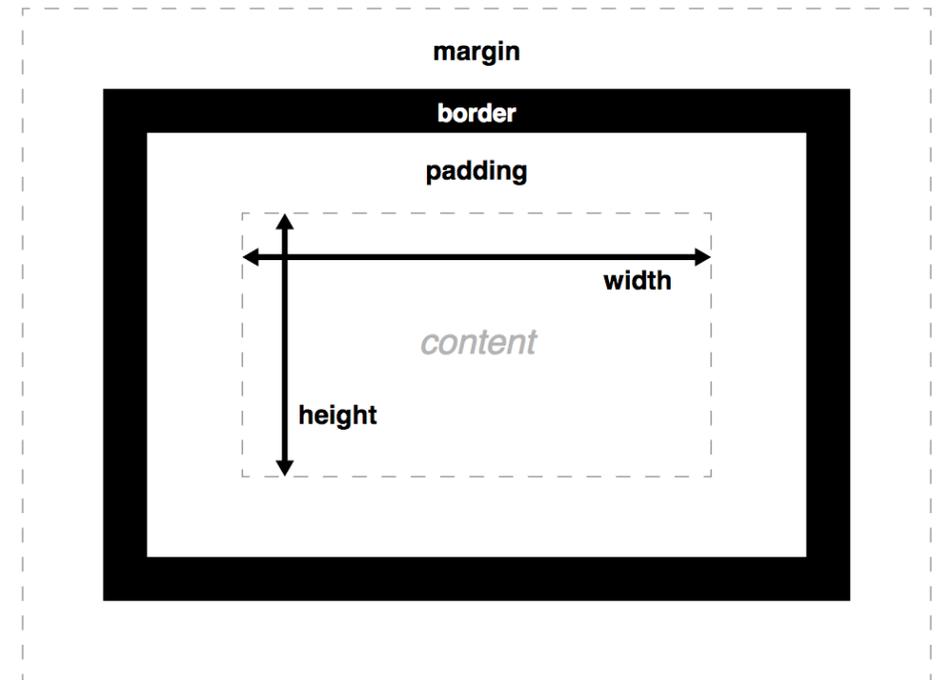
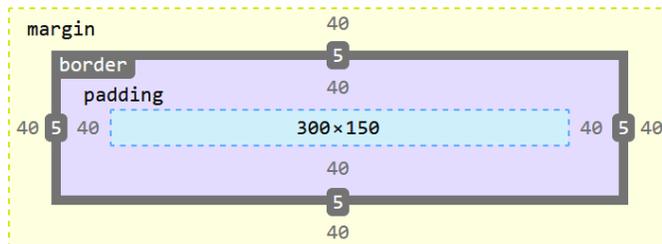
- A fundamental concept in CSS.
- Every element on the page is treated as a **rectangular box**.



[https://developer.mozilla.org/en-US/docs/Web/CSS/CSS\\_box\\_model](https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_box_model)

# CSS Box model

- **Total element width** =  
width + left padding + right padding + left border + right border + left margin + right margin
- **Total element height** =  
height + top padding + bottom padding + top border + bottom border + top margin + bottom margin
- Each property can be set independently.

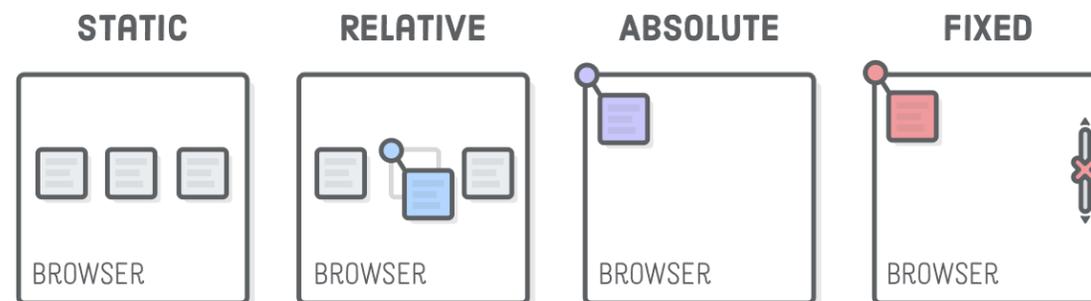


[https://developer.mozilla.org/en-US/docs/Web/CSS/CSS\\_box\\_model](https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_box_model)

# CSS Positioning schemes

---

- **Static:** The default position, follows the normal document flow.
- **Relative:** Positioned relative to **its original position** in the normal flow.
- **Absolute:** Positioned using the top, left, right, and bottom properties, relative to the **nearest positioned ancestor**.
- **Fixed:** Positioned relative to the **viewport**, remaining fixed even when scrolling.



<https://internetingishard.com/html-and-css/advanced-positioning/>

# CSS Positioning schemes: Relative

**Relative:** Positioned relative to **its original position** in the normal flow.

- An element can be shifted **relative** to its normal flow position by applying vertical and/or horizontal offsets.



**RELATIVE POSITIONING**

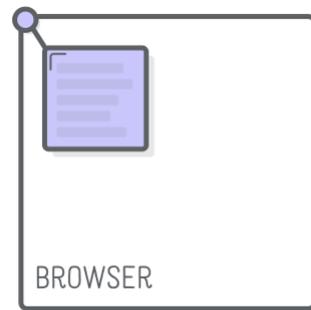
<https://internetingishard.com/html-and-css/advanced-positioning/>

```
.item-relative {  
    position: relative;  
    left: 20px;  
    top: 20px;  
}
```

# CSS Positioning schemes: Absolute

**Absolute:** Positioned using the top, left, right, and bottom properties, relative to the **nearest positioned ancestor**.

- It **removes** the element from the document flow, meaning it takes up no space.
- Other elements in the normal flow will behave as if the absolutely positioned element doesn't exist.



**ABSOLUTE POSITIONING**

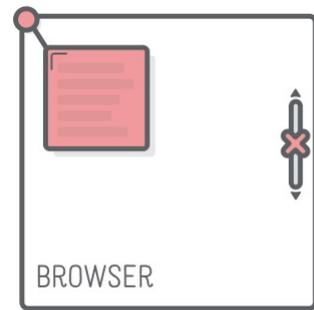
<https://internetingishard.com/html-and-css/advanced-positioning/>

```
.item-absolute {  
    position: absolute;  
    left: 20px;  
    top: 20px;  
}
```

# CSS Positioning schemes: Fixed

**Fixed:** Positioned relative to the **viewport**, remaining fixed even when scrolling.

- Like absolute positioning, the element is **removed** from the normal flow, relative to the entire browser window.
- The key difference is that fixed elements remain in place **when the page scrolls**.



**FIXED POSITIONING**

<https://internetingishard.com/html-and-css/advanced-positioning/>

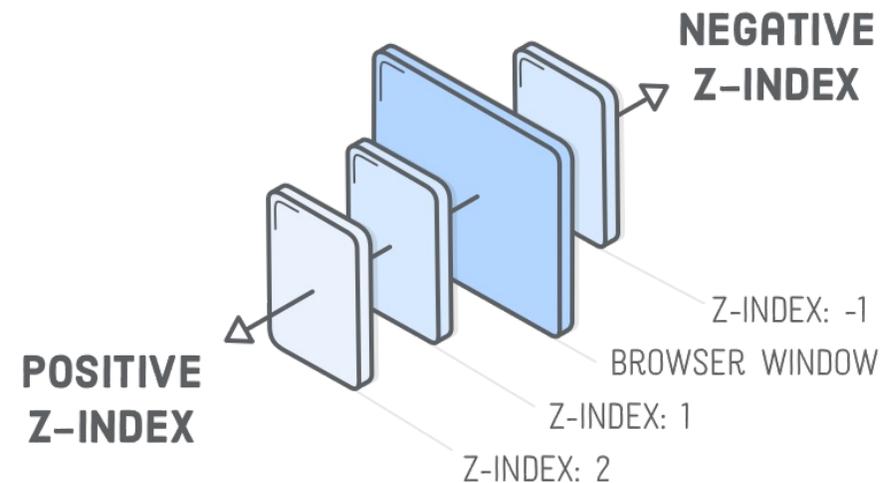
```
.item-fixed {  
  position: fixed;  
  left: 20px;  
  top: 20px;  
}
```

# CSS Positioning: z-index

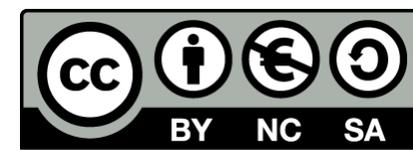
---

In case of **overlaps**:

The **z-index** property determines the stack order of elements, specifying which should appear **in front of** or **behind** others.



<https://internetingishard.com/html-and-css/advanced-positioning/>



- These slides are distributed under a Creative Commons license “**Attribution-NonCommercial-ShareAlike 4.0 International (CC BY-NC-SA 4.0)**”
- **You are free to:**
  - **Share** – copy and redistribute the material in any medium or format
  - **Adapt** – remix, transform, and build upon the material
  - The licensor cannot revoke these freedoms as long as you follow the license terms.
- **Under the following terms:**
  - **Attribution** – You must give [appropriate credit](#), provide a link to the license, and [indicate if changes were made](#). You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use.
  - **NonCommercial** – You may not use the material for [commercial purposes](#).
  - **ShareAlike** – If you remix, transform, or build upon the material, you must distribute your contributions under the [same license](#) as the original.
  - **No additional restrictions** – You may not apply legal terms or [technological measures](#) that legally restrict others from doing anything the license permits.
- <https://creativecommons.org/licenses/by-nc-sa/4.0/>